The background of the slide features several faint, light gray geometric diagrams. These include various polyhedra and their planar projections, such as tetrahedrons, octahedrons, and dodecahedrons, some with internal lines indicating their 3D structure. The diagrams are scattered across the slide, with some appearing as wireframes and others as more solid-looking shapes.

Decimation Structure of the Spectra of Self-Similar Groups

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Outline

1. Self-Similar groups
2. The Hanoi Towers Group
3. Spectral Similarity
4. The Grigorchuk Method
5. Future Research

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2. The Hanoi Towers Group
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4. The Grigorchuk Method
5. Future Research

Definition (Spectrum [Str06])

The spectrum of a finite dimensional operator is the set of eigenvalues of that operator, denoted $\sigma(x)$.

Self Similar Groups

Definition (Restriction of an automorphism [KSW12])

Let X^* be an infinite tree over an alphabet X . Let g be a tree automorphism of X^* , and let $x \in X$. Then xX^* is naturally isomorphic to X^* . Since g is an automorphism, restricting g to xX^* gives an automorphism on xX^* . In turn, this gives another automorphism on X^* , which we denote $g|_x$.

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Self Similar Groups

Definition (Self similar groups [KSW12; Nek05])

Let G be a group that acts faithfully on X^* . Then G is a self similar group if, for all $g \in G$ and $x \in X$ there is a $h \in G$ and $y \in X$ such that $g(xw) = yh(w)$. Equivalently, for all $g \in G$ and $x \in X$, we have $g|_x \in G$.

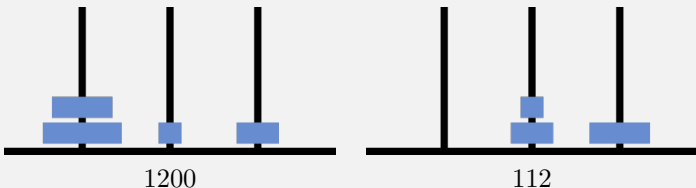
Example: The Hanoi Towers Group

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Let $X = \{0, 1, \dots, k - 1\}$. Then we can uniquely represent each game state as a word in X^n .



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Definition (The Hanoi Towers group [GS08])

The Hanoi Towers group H is generated by a, b, c , where a represents switching a disk between pegs 0 and 1, b represents switching a disk between 0 and 2, and c represents switching between 1 and 2.

Example: The Hanoi Towers Group

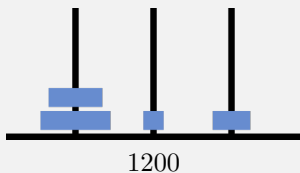
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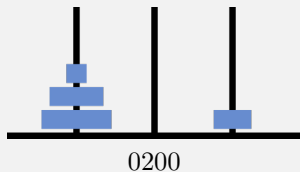
The Hanoi Towers group is defined in terms of its action on the set of game states of the Hanoi Towers game. Note that this action is always unique due to the rules of the game



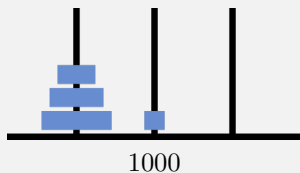
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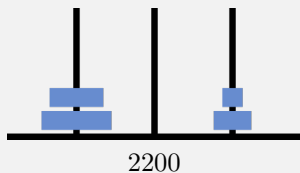
$a \rightarrow$



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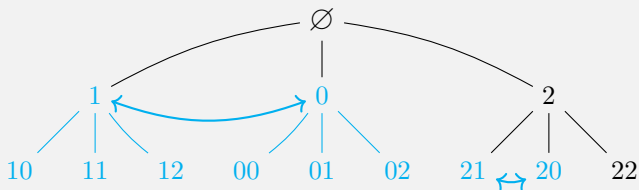


$c \rightarrow$



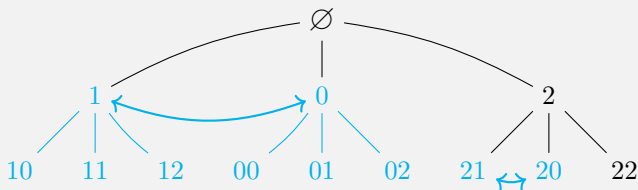
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We can specify a group element by its permutation on the first level and what it restricts to on lower levels. For Hanoi:

$$a = (0\ 1)(\text{id}, \text{id}, a)$$

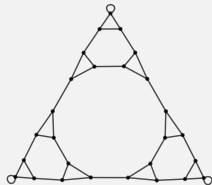
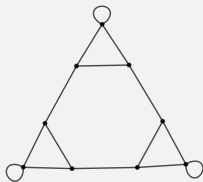
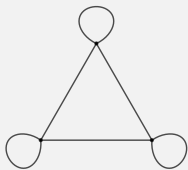
$$b = (0\ 2)(\text{id}, b, \text{id})$$

$$c = (1\ 2)(c, \text{id}, \text{id})$$

Schreier graphs

Definition (Schreier graphs [GS08])

Let G be a self similar group acting on X^* . Let S be a finite generating set of G . Then the n th Schreier graph of G with respect to S is a directed graph with vertices X^n and an edge from x to y if there is a $g \in S$ such that $gx = y$.



Spectral Similarity

Definition (Spectral similarity [MT03])

We call an operator H *spectrally similar* to an operator H_0 if we have complex functions φ_0 and φ_1 such that, when defined,

$$U^*(H - z)^{-1}U = (\varphi_0(z)H_0 - \varphi_1(z))^{-1}$$

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Spectral similarity is a way to relate the spectra of two different operators. If we take

$$R(z) = \frac{\varphi_1(z)}{\varphi_0(z)}$$

we see that $z \in \sigma(H)$ means $R(z) \in \sigma(H_0)$.

In our context, this means relating operators on graph approximations of fractals or Schreier graphs of self-similar groups.

Example of Spectral Similarity

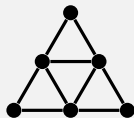
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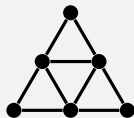
$$\sigma(SG_2) = \left\{ \frac{3}{2}, \frac{3}{2}, \frac{3}{2}, \frac{3}{4}, \frac{3}{4}, 0 \right\}$$

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Plugging the values from $\sigma(SG_2)$ into R gives you the values of $\sigma(SG_1)$. This gives a clear representation of a simple case of spectral similarity.

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Denote $\rho_n(a) = a_n$, $\rho_n(b) = b_n$, and $\rho_n(c) = c_n$

We represent the generators with permutational matrices recursively by,

$$a_0 = b_0 = c_0 = [1]$$

$$a_{n+1} = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & a_n \end{bmatrix} \quad b_{n+1} = \begin{bmatrix} 0 & 0 & 1 \\ 0 & b_n & 0 \\ 1 & 0 & 0 \end{bmatrix} \quad c_{n+1} = \begin{bmatrix} c_n & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

where each block is of size $3^n \times 3^n$ for $n \geq 0$. [GS08]

The Grigorchuk Method: The Adjacency Matrix

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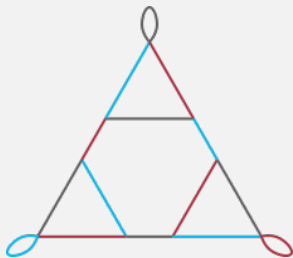
$$\Delta_n = a_n + b_n + c_n$$

Equivalently,

$$\Delta_n = \begin{bmatrix} c_n & 1 & 1 \\ 1 & b_n & 1 \\ 1 & 1 & a_n \end{bmatrix}$$

The Grigorchuk Method: The Adjacency Matrix

The adjacency for level 2 of the Hanoi Towers group;



$$\Delta_2 = \left[\begin{array}{ccc|ccc|ccc} c & 0 & 0 & 1 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 & 1 \\ \hline 1 & 0 & 0 & 0 & 0 & 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & b & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 & 0 & 0 & 1 \\ \hline 1 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 & 0 & 0 & a \end{array} \right]$$

Finding the spectrum

We now introduce a new variable x , [GNS15]. Define $\Delta_n(x) = \Delta_n - xI$, and the spectrum of Δ_n is all x where $|\Delta_n(x)| = 0$.

For example, level 2, we have

$$\left[\begin{array}{ccc|ccc|ccc} c-x & 0 & 0 & 1 & 0 & 0 & 1 & 0 & 0 \\ 0 & -x & 1 & 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & -x & 0 & 0 & 1 & 0 & 0 & 1 \\ \hline 1 & 0 & 0 & -x & 0 & 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & b-x & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 & -x & 0 & 0 & 1 \\ \hline 1 & 0 & 0 & 1 & 0 & 0 & -x & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 & -x & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 & 0 & 0 & a-x \end{array} \right]$$

Moving to a two-dimensional dynamic system

Our goal is to write the determinant of $\Delta_n(x)$ in terms of the determinant of $\Delta_{n-1}(x)$. Unfortunately, the linear algebra does not allow us to do this (at least, not yet). [GS08]

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Instead, we take $\Delta_n(x, y) = \Delta_n(x) - (1 - y)d_n$, where

$$d_{n+1} = \begin{bmatrix} 0 & 1_n & 1_n \\ 1_n & 0 & 1_n \\ 1_n & 1_n & 0 \end{bmatrix}$$

For example:

$$\Delta_1(x, y) = \begin{bmatrix} 1 - x & y & y \\ y & 1 - x & y \\ y & y & 1 - x \end{bmatrix}$$

Auxiliary spectrum

Now we can express the determinant of $\Delta_n(x, y)$ in a recursive formula

$$|\Delta_n(x, y)| = P_n(x, y)|\Delta_{n-1}(F(x, y))|$$

where $F(x, y) = (x', y')$ is a rational function in x and y and $P_n(x, y)$ is a polynomial. [GS08]

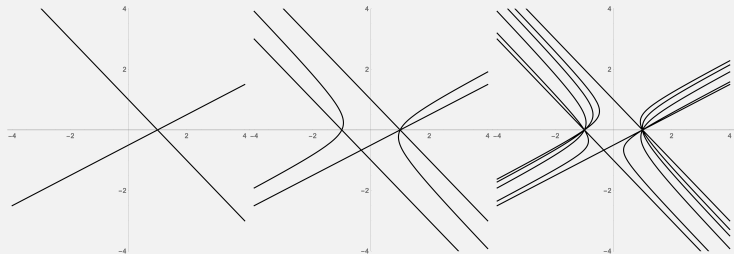
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The zeroes of $\Delta_n(x, y)$ give us the auxiliary spectrum



Images of the auxiliary spectrum of levels 1, 2, and 3 [GS06].

Converting from the auxiliary spectrum to the Schreier spectrum

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Formally, we want to find Ψ and f that make this diagram commute.

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Formally, we want to find Ψ and f that make this diagram commute.

As it turns out, Ψ and f do exist, and $f(x) = x^2 - x - 3$. [GS08] If $x \in \sigma(\Delta_n(x))$, then $f(x) \in \sigma(\Delta_{n-1}(x))$. We can use this fact to find the spectrum for any level.

Future research



Extend a theorem of Malozemov and Teplyaev [MT03] about gluing spectrally similar objects to self similar groups.



Extend a theorem of Nekrashevych and Teplyaev [NT08] about symmetries of an object and spectral similarity to self similar groups.



Unify the above results to explain when a semi-conjugacy map for the Grigorchuk method exists and when it does not.

The background features several faint, light-gray geometric diagrams. These include various polyhedra (like tetrahedrons and octahedrons) and their corresponding planar graphs. Some diagrams show vertices as small gray dots connected by thin lines, while others show the same structures with curved lines or arcs, possibly representing spherical or hyperbolic embeddings. The diagrams are scattered around the central text.

Thank you!

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